

THE SEVENTH DAUGHTER

A Musical in Two Acts

Written for the stage by John Mills

SCRIPT/VOCAL SCORE

Book, Lyrics and Script by JOHN MILLS

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What is 'The Seventh Daughter' All About?

Silly child! Dreaming of becoming a great musician. No time for that when you're an apprentice Clock-maker. Silly child! Frightened by the whispers coming from Grandfather's clock. It's all in your head, Mel. Silly child! Throwing your tools into the muddy Estuary. What were you thinking? And then you were surprised when the Moon got angry! Such dreadful consequences. For you, for your brother, who was born unable to hear or speak. For your family as they faced the frightening Clock- Giant. Silly child!

Set in times past, '*The Seventh Daughter*' tells the journey of Mel and her brother Ally and her love of music. A coming-of-age tale that captures the innocence and foolishness of childhood which lead to unexpected consequences. With many characters including the dreadful Moon, Prince Of Night, and a fearsome Clock-Giant, this musical has all the ingredients for a heart-warming tale of family, love and growing into adulthood. Full of tuneful and dramatic music and plentiful opportunities for dancing, '*The Seventh Daughter*' is sure to bring a smile and nudge a few tears from audiences of all ages.

CAST

Village Characters

(Child/Young)	Mel Aged 7 and 14. The hero of this tale. Learning to play the penny-whistle. An apprentice to her Mother, a Clock-maker.
(Grown-Up)	Mel Aged 21, then older, as a clarinettist who entertains at weddings.
(Child/Young) Ally	Aged 7. Can play the squeezebox
(Youth) Ally	Aged 14 can play the accordion
Mother	Mel and Ally's mother. Caring, patient, skilful Clock-maker
Father	Mel and Ally's stern father. Hard-working.
Mel's Uncles	3 named: Bert, Bob & Ron
Mel's Aunts	3 named: Ebb, Flo & Pearl

Company of Aunts/Uncles/Villagers/Sisters

Imaginary Characters

Moon, Prince Of Night	Threatening presence clad in shining armour.
Moonshadows	Haunting guardians of the Moon
Clock-Voices	Full of whispers and rumours from within Grandfather's Clock
Clock-Giant	Constructed from clockmaker tools e.g. callipers, files, hacksaw etc. A fearsome beast who loves music and dance!

Musical Numbers

ACT 1

01	The Tide Rolls Out - Instrumental	
02	Main Theme – Concert Performance - Instrumental	0'36"
03	Enter The Moon	0'26"
04	The Prince Of Night/Exit The Moon	2'21"
05	The Tide Rolls In: The First	0'39"
06	Ticking From The Clock - Instrumental	
07	The Tide Rolls In: The Second	0'39"
08	The Seventh Daughter	2'54"
09	Voices From The Clock	2'32"
10	I Curse You	2'49"
11	I Curse You – Instrumental Reprise	
12	The Tide Rolls In: The Third	0'40"
13	My Promise To You/I Curse You – Reprise	3'29"

ACT 2

14	The Seventh Daughter/The Tide Rolls In: The Fourth	2'12"
15	Dance Of The Tides And Seabirds - Instrumental	1'43"
16	Enter The Moon - Instrumental	
17	Dance Of The Stars And Comets	
18	Dance Of The Stars And Comets – Reprise	
19	Main Theme – Instrumental Duet	
20	The Clock-Giant Stirs - Instrumental	
21	Main Theme – Instrumental Duet - Reprise 1	
22	Main Theme – Instrumental Duet - Reprise 2	
23	Rolling In And Out	0'38"
24	Trouble Brewing	1'37"
25	Let Battle Commence	5'00"
26	The Tide Rolls In: The Fifth	
27	My Promise To You – Duet	1'09"
28	A Happy Giant - Instrumental	
29	Main Theme – Instrumental Duet – Reprise 3	
30	Wedding Dance - Instrumental	
31	Wedding Dance - Reprise	
32	The Tide Rolls In: The Sixth	0'40"
33	Finale - Main Theme/The Tide Rolls Out	1'10"

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ACT 1

Act 1 Scene 1 – Losing Grandmother’s Clock

MOON is brightly lit. Stage set ready to transform from concert hall into darker, sinister night then in to Clockmaker’s Workshop. An enormous silver MOON is an ongoing presence throughout. It can transform through colour to support different emotions – from white to grey to black to purple. It can also transform into various dramatic clock faces. Scene set at dusk with Moonlight over a tidal Estuary. A peaceful scene. **SFX Gently Lapping Waves. SFX Creaking Oars.** FATHER enters rowing a small boat loaded with household goods and special cargo of Grandfather Clock and Grandmother Clock. Rows steadily

FATHER

(Speaking between strokes)

Not far now. Home before dark. I hope. The Moon’s coming up. So beautiful. Help to light the way. Help keep me safe.

(Several strokes of quiet rowing. Rests oars, stands up to check ropes holding the two clocks)

Safe enough.

(Strokes side of each clock reverently)

Grandmother’s Clock, Grandfather’s Clock.

(Takes seat, starts rowing again. **SFX Creaking Oars.** COMPANY enter to sing)

(01: The Tide Rolls In)

HALF COMPANY

ROLLIN’ IN AND ROLLIN’ OUT, ROLLIN’ IN AND ROLLIN’ OUT (Many times)

ROLLIN’ IN AND ROLLIN’ IN AND ROLLIN’ OUT (Twice)

KEEPS ROLLIN’ IN AND ROLLIN’ OUT (Many times)

HALF COMPANY

THE TIDE ROLLS IN AND THE TIDE ROLLS OUT

LIKE A PENDULUM SWINGS IN AN EVER-TICKING CLOCK

PRECIOUS YEARS RUSH BY AND THEY NEVER, EVER STOP.

THE TIDE ROLLS IN, THE TIDE ROLLS OUT.

ROLLS IN ... ROLLING IN AND ROLLING OUT.

ROLLING IN AND ROLLING OUT. ROLLING IN AND ROLLING OUT.

(Plenty of **SFX** with combination of MOON image increasing in size and intensity, a tidal swell that builds into a whipping storm. FATHER struggles to

keep control. Ropes become loose and lash wildly, rain whips up to blind FATHER. Anguish and terror in FATHER's ad-libbing whilst dealing with the tidal swell. Grandmother's Clock breaks loose and is lost overboard)

FATHER

I've lost Grandmother's clock! She's been swept overboard.

(FATHER manages to save Grandfather's Clock as swell fades and calm gradually returns. FATHER is distraught at losing Grandmother Clock.

Speaking exhausted between strokes. **Music fades. SFX Creaking Oars)**

I must find her. I'll come back tomorrow. She can't have gone far, can she?

(Several more exhausted strokes. Stands up, shakes fist at Moon)

I curse you, Moon, for sending a freak tide like that! What have I ever done anything to hurt you? Never. should I say to Mother?

(Lights fade. Exit)

01 The Tide Rolls In

Company

Words and Music
by JOHN MILLS

CUE: FATHER: Grandmother's clock. Grandfather's clock. (MUSIC)

♩ = 145

A

HALF COMPANY

Roll-in' in and roll-in' out. *p*

11

Roll-in' in and roll-in' out. Roll-in' in and roll-in' out. Roll-in' in and

B

16

roll-in' out. Roll-in' in and roll-in' out. Roll-in' in and roll-in' out. *mp*

21

Roll-in' in and roll-in' out. Roll-in' in and roll-in' in and roll-in' out. *mf*

C

27

Roll-in' in and roll-in' in and roll-in' out. Keeps Roll-in' in and roll-in' out. *f* *ff*

01 The Tide Rolls In

2

33

The tide rolls out. Rolls in and

Roll-in' in and roll-in' out. Roll-in' in and roll-in' out. Roll-in' in and roll-in'

38 **D**

out. Rolls in and out. Rolls in and out.

out. *ff* Roll-in' in and roll-in' out. Roll-in' in and roll-in' out. Roll-in' in and roll-in' out.

44

rit. molto rit.

Act 1 Scene 2 – A Concert Hall

It is dusk. A visual of tide over an estuary rushing in, then going out into silvery distance is projected onto the face of the Moon. MOONSHADOWS are hidden behind Grandfather's Clock in the background, a sinister presence. There is an empty space beside Grandfather's Clock where Grandmother's Clock would have stood. Lights change to concert lighting. SFX Orchestra tuning up. Then SFX Enthusiastic applause as spotlight on GROWN-UP ALLY who enters with silver accordion followed by spotlight on YOUTHFUL-MEL with flute to play their romantic 'Main-Theme'

(02: Main-Theme: Concert Performance - Instrumental)

(It is a glorious performance. **SFX Thunderous applause.** GROWN-UP ALLY exits. YOUNG-MEL, (aged 7) enters holding penny-whistle. Plays a few stuttering notes and engages in a **SFX Time-Passing-Transformation** with GROWN-UP MEL who then exits. The MOON lights up intensely)

(YOUNG) MEL

(Plays a few notes of 'Main-Theme' very badly)

Bother! Wrong again! Wish I could play properly.

(tries again, sounds worse)

Bother! Bother! Bother!! More practice if ever I'm to please Father!

(More frustration. Shakes penny-whistle at MOON. Lights become increasingly brilliant)

You again, Moon? Just 'hanging out', so bright and silver! But maybe even you had to practice to become that brilliant.

(Shade eyes as Moon gets even brighter as if alive, then dims. Plays more wrong notes)

Aargh, wrong again!

MOON

(sinister calling from offstage –plenty of distortion/reverb/echo)

Darkness approaches and I come to life. Another night calls for attention. You've little time to get home ... safely!

(echo fade)

MEL

(Agitated)

I'd better get home while it's still safe.

(Laughs to self, makes 'hands pushing at Moon' gesture. Shrieks the penny-whistle)

This'll frighten the shadows away!

(Exits making shrill sounds. Lights fade further)

Act 1 Scene 3 – Dusk Over The Estuary

Stage darkens into sinister night.

(03: Enter The Moon)

MOON appears (from out of MOON motif?) dressed in silvery armour made from clockmaker-tools/cogs – a glorious presence. MOONSHADOWS appear from the shadows - sinister, shadowy - to form a pulsing tableau full of threat and danger.

MOONSHADOWS

THE PRINCE OF NIGHT! THE PRINCE OF NIGHT! THE PRINCE OF NIGHT!

03 Enter The Moon

Moon & Moonshadows

Words and Music by
JOHN MILLS

CUE: Lights fade to gloomy light. (MUSIC)

$\text{♩} = 90$

MOONSHADOWS

The Prince of Night! The

The Prince of Night! The

ff

6 Prince of Night! The Prince of Night!

Prince of Night! The Prince of Night!

MOON

(Hands over ears)

How dare you squawk and shriek at me, you dreadful child! That awful sound pierces my ears.

(Throws a shattering beam of light. **SFX Breaking Glass**)

Scared? Ha! You should be! I am Moon, Protector Of The Night!

(Throw extreme beams of silver lightning throughout this scene)

MOONSHADOWS

Protector of the Night!

MOON

I command all devilish creatures in the dark.

MOONSHADOWS

Devilish creatures!

MOON

(To AUDIENCE)

I am watching you!

MOONSHADOWS

Watching you!

MOON

I control time itself. The clocks are mine. The seasons are mine. Every tide that rises and every tide that falls is mine to command.

MOONSHADOWS

Tides that rise and fall!

(04: The Prince Of Night/Exit The Moon)**MOON**

(drawing MOONSHADOWS closer, they move out closer to the AUDIENCE)

Don't dare to cross me or I'll deal with you in a manner so dreadful! So terrifying! Ha! Ha! Ha!

(Throws silver beams. **SFX Breaking Glass**)

MOONSHADOW SOLOS & GROUPS

OH, MOON! PROTECTOR OF THE NIGHT,

SHINING PRINCE OF BLAZING LIGHT.

WITH RAZORED SWORD AND GLINTING SHIELD

PROTECT THIS NIGHT FROM ALL CHALLENGERS WHO DARE TO FIGHT.

SHINE FOR ALL, INVINCIBLE!

THE PRINCE OF NIGHT, THE PRINCE OF NIGHT.

LISTEN (OOH!) TO THE WHISPERS (AAH!)
 OF THE SHADOWS IN THE DARKNESS.
 LISTEN (OOH!) TO THEIR TORMENT (AAH!)
 AS THEY STRAIN TO CATCH YOUR EYE.
 LISTEN TO US HUSTLE AS WE TUSSLE FOR POSITION
 IN THE MOONLIGHT, DREADFUL MOONLIGHT,
 DEADLY MOONLIGHT ALL AROUND.
 THERE IS DANGER (HUH!) IN THE SHADOWS! (HUH!)
 YOUR MIND IS RACING, VISIONS PRANCING. (HUH! HUH!)

MOON

MONSTERS! (OOH!) HALLUCINATIONS! (AAH!)
 MADNESS RAGES IN YOUR MIND! (HUH! HUH! HUH! HUH!)
 DANCING IN THE SHADOWS, OUT TO SCARE YOU INTO SUBMISSION.
 FEEL THE SHIVERS RUNNING UP AND DOWN YOUR SPINE!
 Feel your heart exploding! Be frightened of the dark!

MOONSHADOWS

HE IS THE MOON,
 PROTECTOR OF THE NIGHT
 A SHINING PRINCE A SHINING PRINCE OF BLAZING LIGHT.

MOON

I AM THE MOON,
 PROTECTOR OF THE NIGHT

ALL

WITH RAZORED SWORD AND DAZZLING SHIELD
 I'LL/HE'LL PROTECT THE NIGHT
 FROM ALL CHALLENGERS WHO DARE TO FIGHT.
 SHINE FOR ALL, INVINCIBLE!
 THE PRINCE OF NIGHT! THE PRINCE OF NIGHT! THE PRINCE OF NIGHT!

MOON

Frightened? Frightened of the Moon? You should be! Time and tides wait for no-one.
 (More SFX and beams of silver light)

MOON/MOONSHADOWS

Time and tides wait for no-one.

MOONSHADOWS

THE PRINCE OF NIGHT! THE PRINCE OF NIGHT! THE PRINCE OF NIGHT!
 (MOON is absorbed back into MOON motif. MOONSHADOWS fade into shadows)

04 The Prince Of Night/Exit The Moon

Moon & Moonshadows

Words and Music by
JOHN MILLS

CUE: MOONSHADOWS: Tides that rise and fall. (MUSIC)

♩ = 90

SOLO

A



MOON: Don't dare to cross me or I'll deal with you in a manner so dreadful! So terrifying! Ha! Ha! Ha!

Oh Moon, Pro-tec-tor of the Night!

Shin-ing

mf

7

A FEW MORE VOICES



Prince____ of blaz ing light.

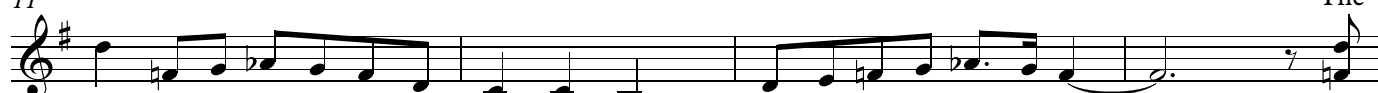
With raz-ored

sword____ and glin-ting

shield____

pro-TECT this

11



night from all chall-en-gers who dare to fight!

Shine for all, in - vin - ci - ble!_____

The

The
ff

15 Prince Of Night! The Prince Of Night!



Prince Of

Night!

The

Prince Of

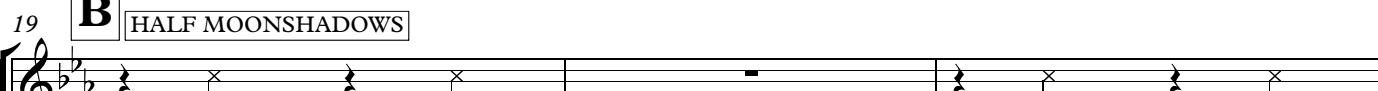
Night!

Prince Of Night! The Prince Of Night!

♩ = 95

B

HALF MOONSHADOWS



Ooh!

Ah!

Ooh!

Ah!

HALF MOONSHADOWS

List-en
mp

to our whis-pers,

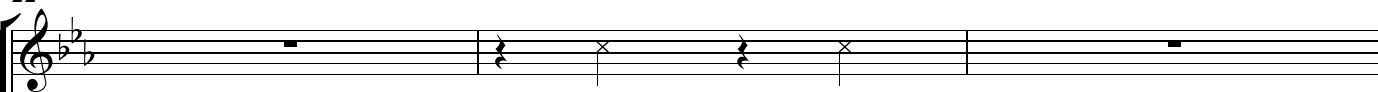
in the shad-ows, in the dark-ness.

List-en

to our tor-ment

as we

22



Ooh!

Ah!



strain to catch your eye.____

List-en

to us hust-le

as we tuss-le

for po-si-tion in the

mf

25

moon - light, dread - ful moon - light, dead - ly moon - light all a - round. / There is

27

C

dan-ger in the shad-ows! Your mind is rac-ing, vis-ions pranc-ing!

30

Mon-sters. Hal-lu-cin-a-tions. Mad-ness rag-es in your mind! Danc-ing in the shad-ows, out to

33

rall.

scare you in - to sub-miss - ion. Feel the shiv-ers rac-ing up and down your spine!

35

$\text{♩} = 60$

Feel your heart ex - plod - ing! So fright-ened of the dark!

accel.

♩ = 90

38

MOON

He is the Moon, Pro - tec-tor of the night! A shin-ing

41 A shin - ing Prince!

A shin - ing Prince! ALL

Prince of blaz-ing light! With ra-zored sword_____ and daz-z-ling

44 shield, I'll/He'll pro - tect the night from all chall - eng - ers who dare to fight.

molto accel.

47 Shine for all, in-vin-ci - ble._____ Prince Of Night! The Prince Of Night! The

The Prince Of Night! The Prince Of Night! The

ff

51 **molto rit.** ♩ = 90

Prince Of Night!_____

57 Prince Of Night! The Prince Of Night! The

The Prince Of Night! The Prince Of Night! The

ff

60 Prince Of Night!_____